

# HARAKA

## EFFICIENT SHORT-INPUT HASHING FOR POST-QUANTUM SIGNATURE SCHEMES

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## Applications

- Electronic Signature
- Authentication / Integrity / Non-repudiation
- Code signing etc.

## Popular schemes

- RSA
- DSA resp. ECDSA
- ElGamal
- Rabin
- ...

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### Problem

Most widely used schemes are all broken by a quantum computer!

## Candidates for post-quantum secure signature schemes

- Code-based
- Lattice-based and Multivariate crypto
- Hash-based
  - Perhaps the most mature, security relies only on secure hash functions

What is a signature scheme?

- Key generation: Generate key pair  $(X, Y)$
- Signing:  $\sigma = \text{sign}(m, X)$
- Verification:  $\text{verify}(m, \sigma, Y) = \text{true}$

Security:

- **Total break:** Recover the signing key.
- **Universal forgery:** Forge signature for any message.
- **Selective forgery:** Forge signature on a message of the adversary's choice.
- **Existential forgery:** Find valid message/signature pair not already known to the adversary.

## Simplest hash-based signature scheme

- Key Generation: Pick two random values  $x$  and  $y$ .
- Public key:  $Y = (H(x), H(y))$ .
- Signature: If message is 0 then  $\sigma = x$ , otherwise  $\sigma = y$ .
- Verify: Check if  $H(x)$  resp.  $H(y)$  is in  $Y$ .

## Improvements for OTS

- W-OTS+ [Hül13]
  - Drops the requirement for collision-resistant hash function

## State-full signature schemes

- CMSS [BGD<sup>+</sup>06]
- XMSS [BDH11]

## State-less signature schemes

- Goldreich [Gol04]
- SPHINCS [BHH<sup>+</sup>15]

Performance of hash-based signature schemes

- Many calls to the hash function...
- ...but using short input only.

Example SPHINCS:

- Provides 128-bit post-quantum security.
- Signing takes roughly 500.000 hash function evaluations.



# CRYPTOGRAPHIC HASH FUNCTIONS

Primitive	Haswell			Skylake		
	Comp.	64-byte	4-KiB	Comp.	64-byte	4-KiB
<b>Haraka-512/256</b>	<b>1.77</b>	—	—	<b>0.95</b>	—	—
SHA-256	14.97	28.75	12.75	12.56	19.47	7.80
Keccak[c = 512]	27.94	24.28	10.51	19.67	20.31	9.22

If we want to speedup SPHINCS we need

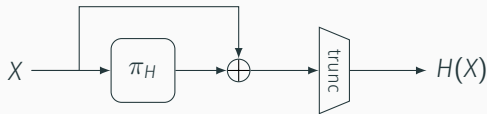
- Efficient  $H : \mathbb{F}_2^{512} \rightarrow \mathbb{F}_2^{256}$
- Efficient  $F : \mathbb{F}_2^{256} \rightarrow \mathbb{F}_2^{256}$
- Only (second)-preimage resistance required

## Solution

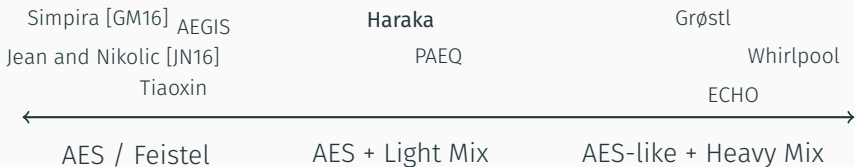
Design hash function specifically for this application.

Our design Haraka (originally presented at PQ Meeting in Paris in 11/2015)

- Provides both  $H : \mathbb{F}_2^{512} \rightarrow \mathbb{F}_2^{256}$  and  $F : \mathbb{F}_2^{256} \rightarrow \mathbb{F}_2^{256}$ .
- Davies-Meyer with 0 key.
- Very efficient permutation  $\pi_H$  using AES-NI.



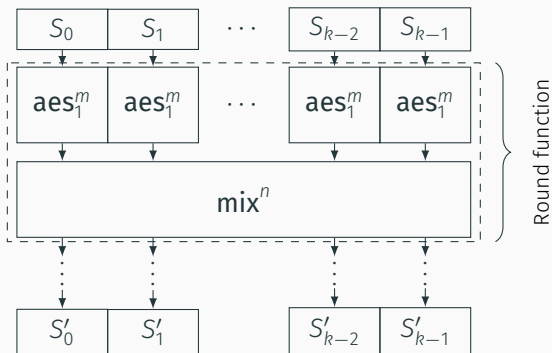
## Design-space for AES-like permutations and primitives



- Popular both in SHA-3 and CAESAR competition.
- Wide-range of trade offs.
- Costs of linear layer can be hidden in latency of AES instructions.

## Internal permutation of Haraka with 512-bit state

- SPN Network
- Round function:  $\text{mix} \circ \text{aes}^m$



Design choices for  $\pi_H$

- How many AES rounds  $m$ ?
- How to mix the states?
- How many total rounds?
- Addition of constants<sup>1</sup>
- ...

Requirements:

- 256-bit second-preimage resistance resp. 128-bit post-quantum.
- Very efficient.

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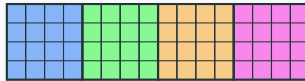
<sup>1</sup>Weakness in first version of Haraka [Jea16]

Mixing should provide good diffusion and be fast:

2 · 128-bit state



4 · 128-bit state



How to determine security for all the different set of parameters?

- Count active S-boxes (using MILP)
  - Attacker can bypass active S-boxes using degrees of freedom.
- Collision resistance implies second-preimage resistance ...
  - Powerful collision attacks exist (Rebound Attack), but we only require second-preimage resistance.
- Other attack vectors like MitM attacks.



## Performance Decisions:

- Design is highly performance-motivated
  - Main factors: *state size* and *mixing*: **blend** vs. **mix** vs. **shuffle-xor**
- Make good use of AES-NI pipeline
- Consider  $P$  parallel inputs

What can we gain?

- SPHINCS implementation uses highly optimized ChaCha12
- Haraka only slightly faster when parallel inputs are available

	Single input		Multiple inputs	
	Haswell	Skylake	Haswell	Skylake
Haraka-512/256	1.77	0.95	1.42	0.71
ChaCha12	11.58	10.97	1.63	≈ 0.82

## SPHINCS using Haraka

- Not all inputs to the hash functions are independent.
- Signing takes roughly half the cycles on Skylake.

SPHINCS-256 w.	Haswell		Skylake	
	ChaCha12	Haraka	ChaCha12	Haraka
Key Generation	3 295 808	2 060 864	2 839 018	1 426 138
Signing	52 249 518	34 938 076	43 517 538	23 312 354
Verify	1 495 416	695 222	1 291 980	452 066

- SPHINCS-256-Haraka not optimized yet
  - 3-fold instead of 8-fold parallelization would be better

### Haraka

- First design specifically for short-input hashing.
- Below 1 cycle per byte on Skylake for a single block.
- Extremely low latency (only 60 cycles)
- Use in current best SPHINCS implementation
  - Generally around 2x faster
  - Signature Verification is almost 3x faster on Skylake

Paper available at




<https://eprint.iacr.org/2016/098>

Implementation of Haraka and SPHINCS-256-Haraka:

<https://github.com/kste/haraka>

- Analysis questions
  - Less rounds because we don't need collision resistance, but only 2nd-preimage resistance?
- Implementations
  - ARM implementations of Haraka and SPHINCS-Haraka
  - XMSS implementation with Haraka
  - Benchmark framework
- Design questions
  - Generalizing to other permutation sizes
  - New design at other point in spectrum between AES-mix and AES-Feistel

QUESTIONS?

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